

Fig. 2

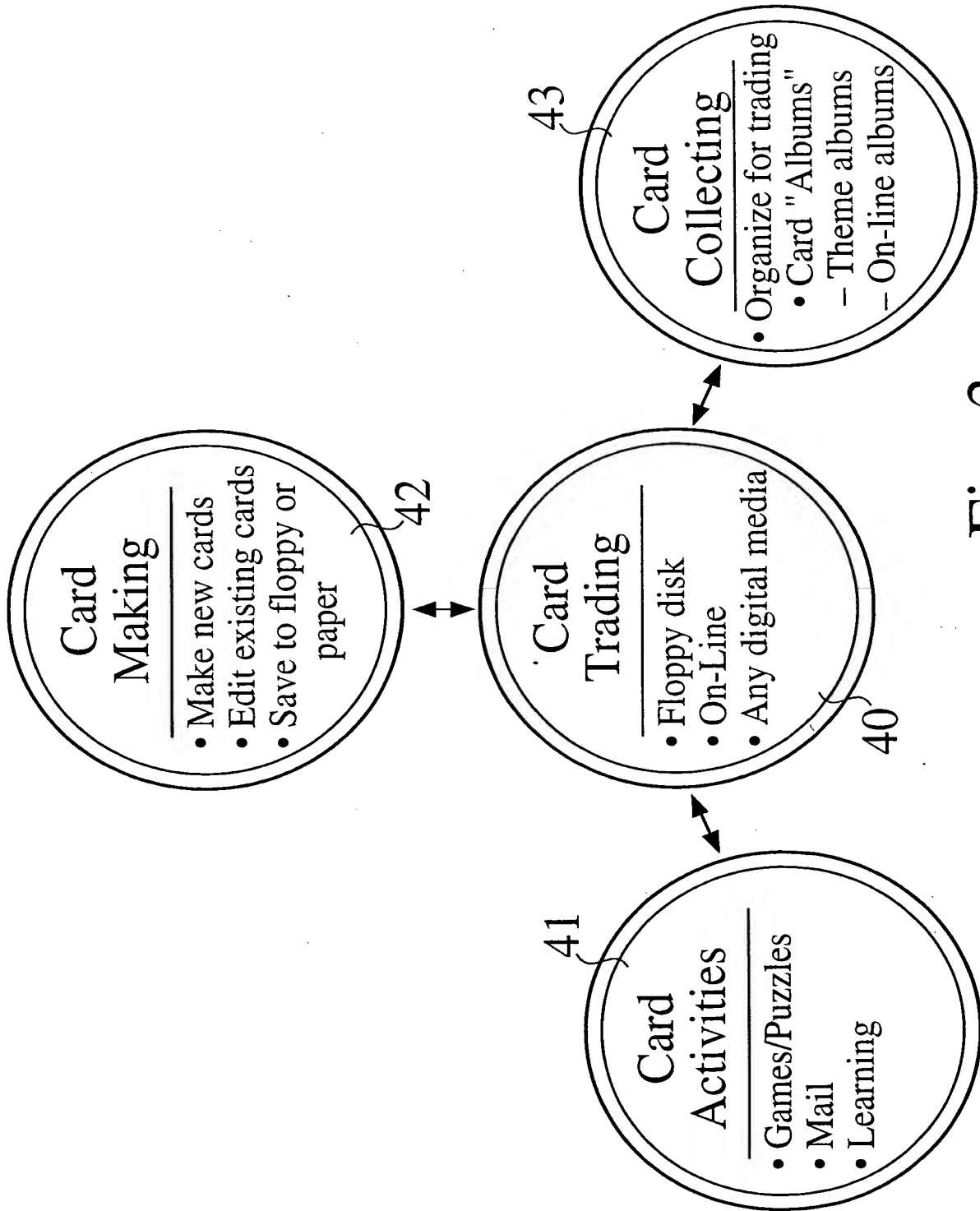


Fig. 3

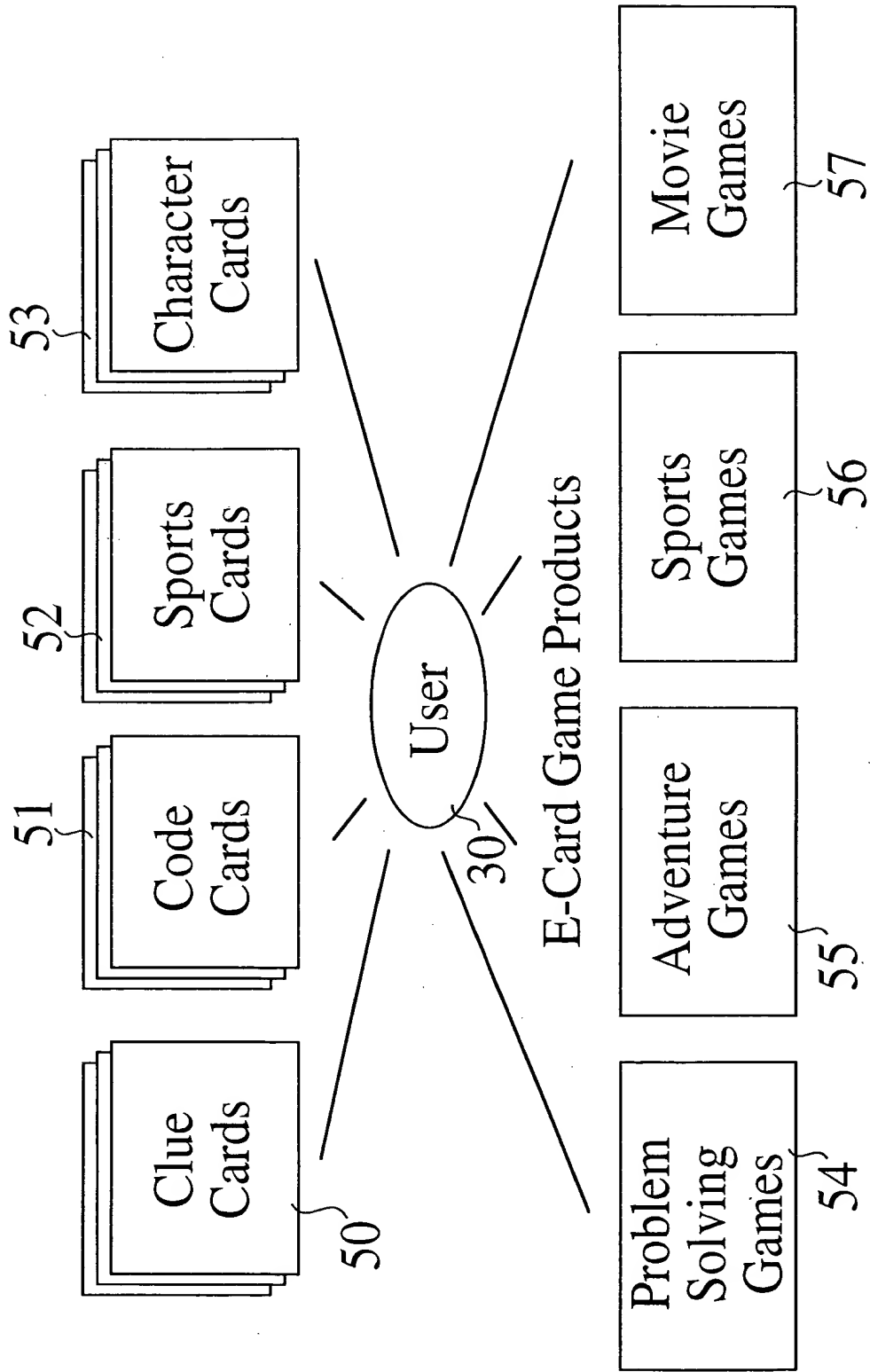


Fig. 4

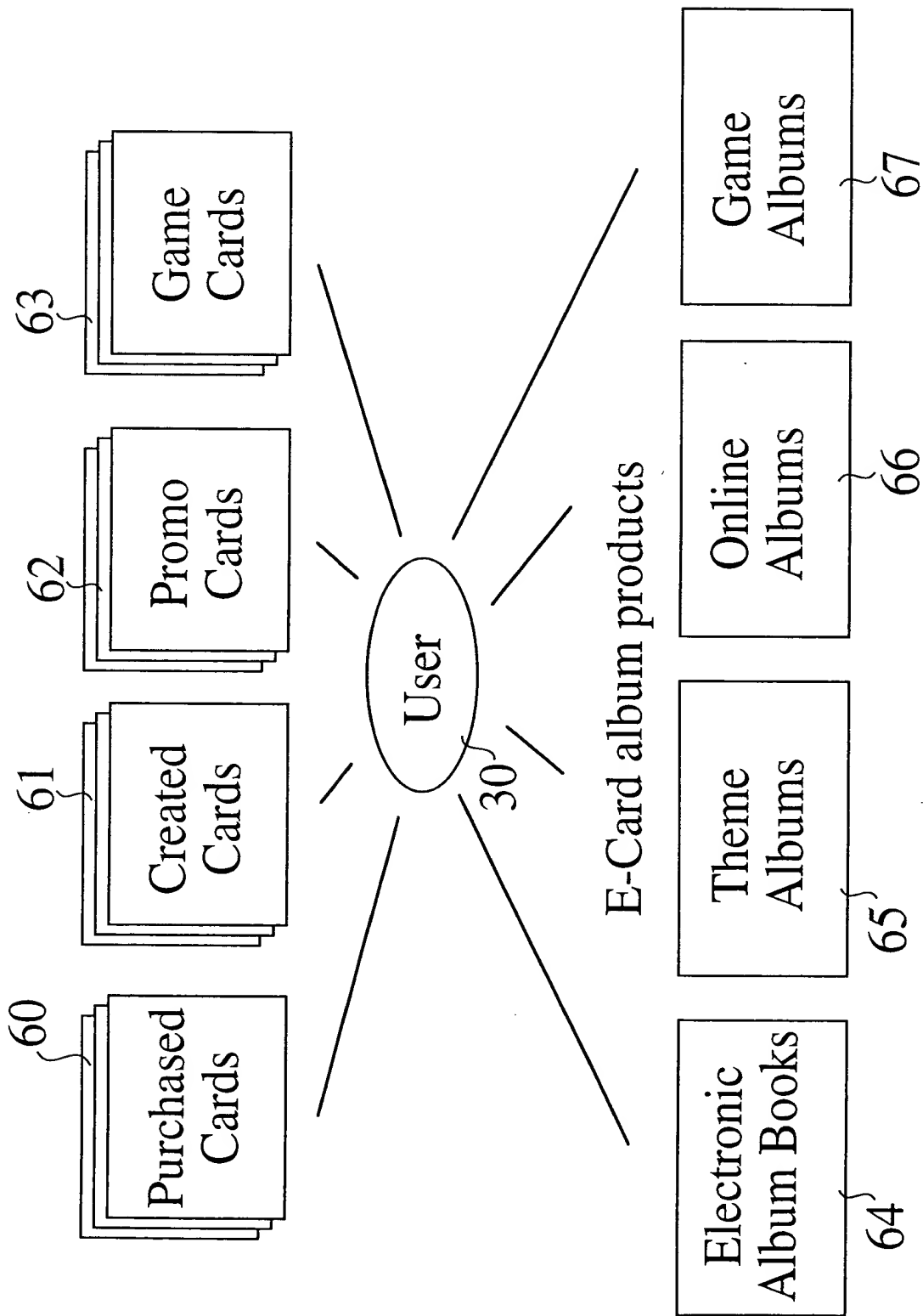


Fig. 5

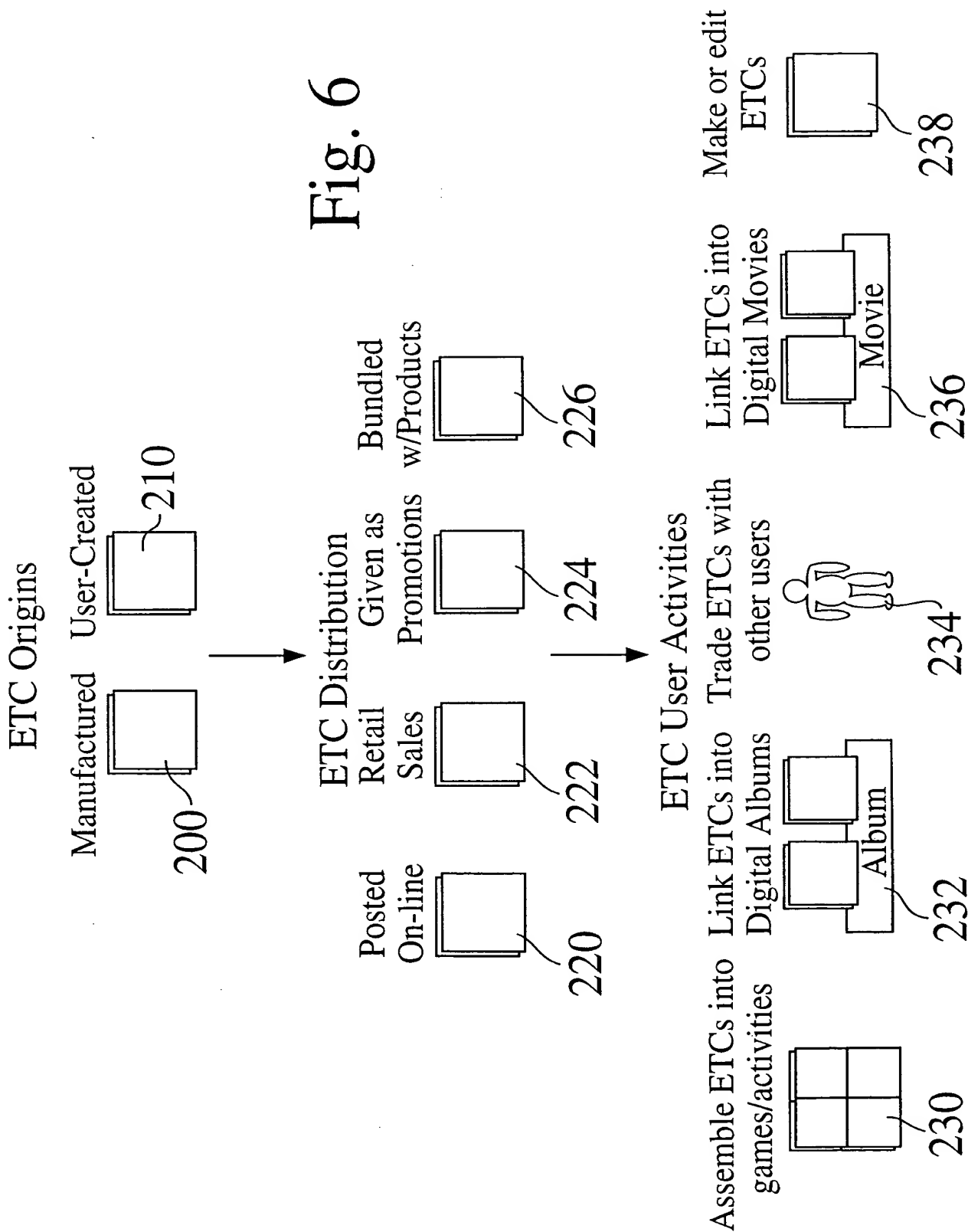
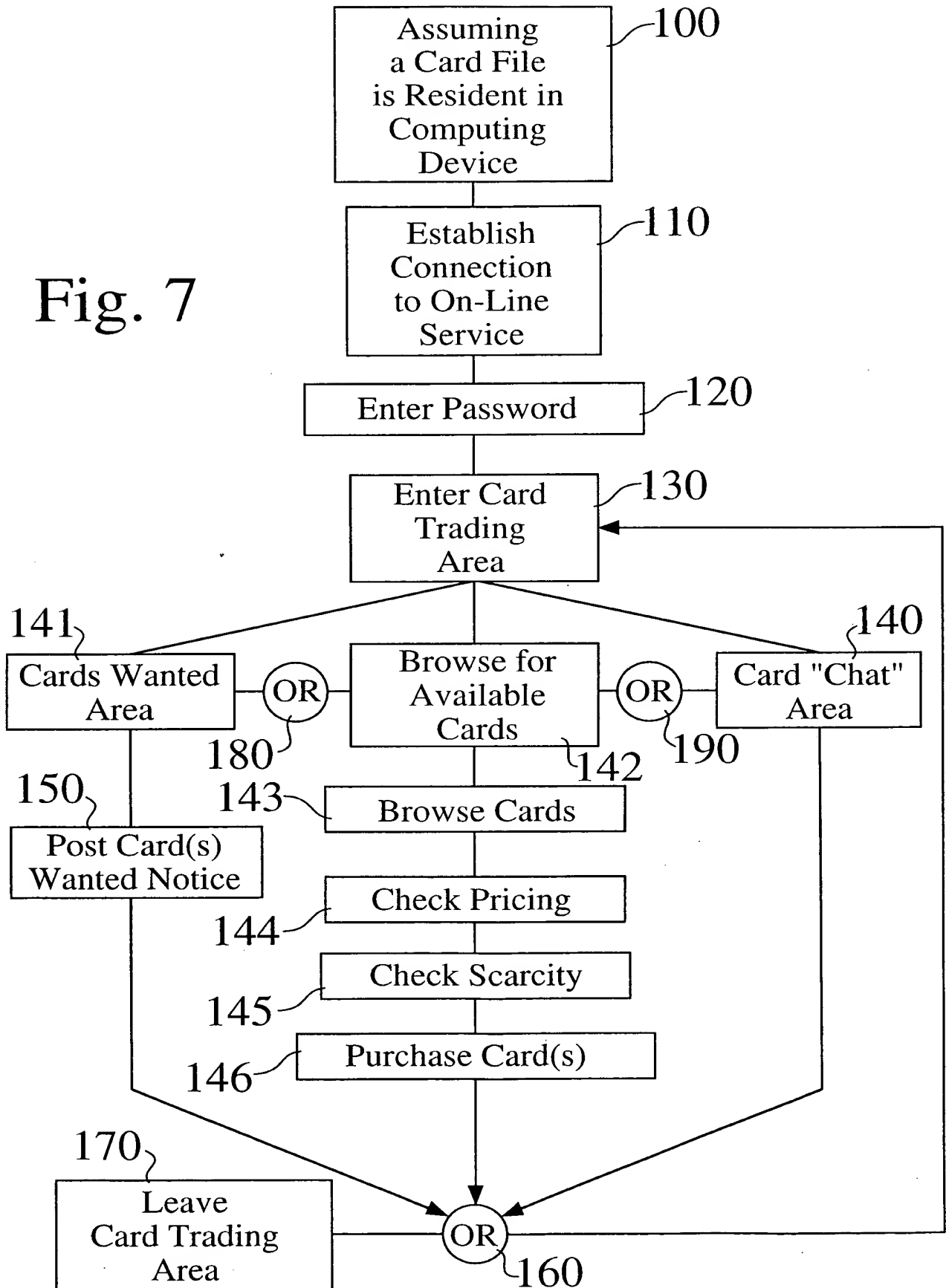


Fig. 7



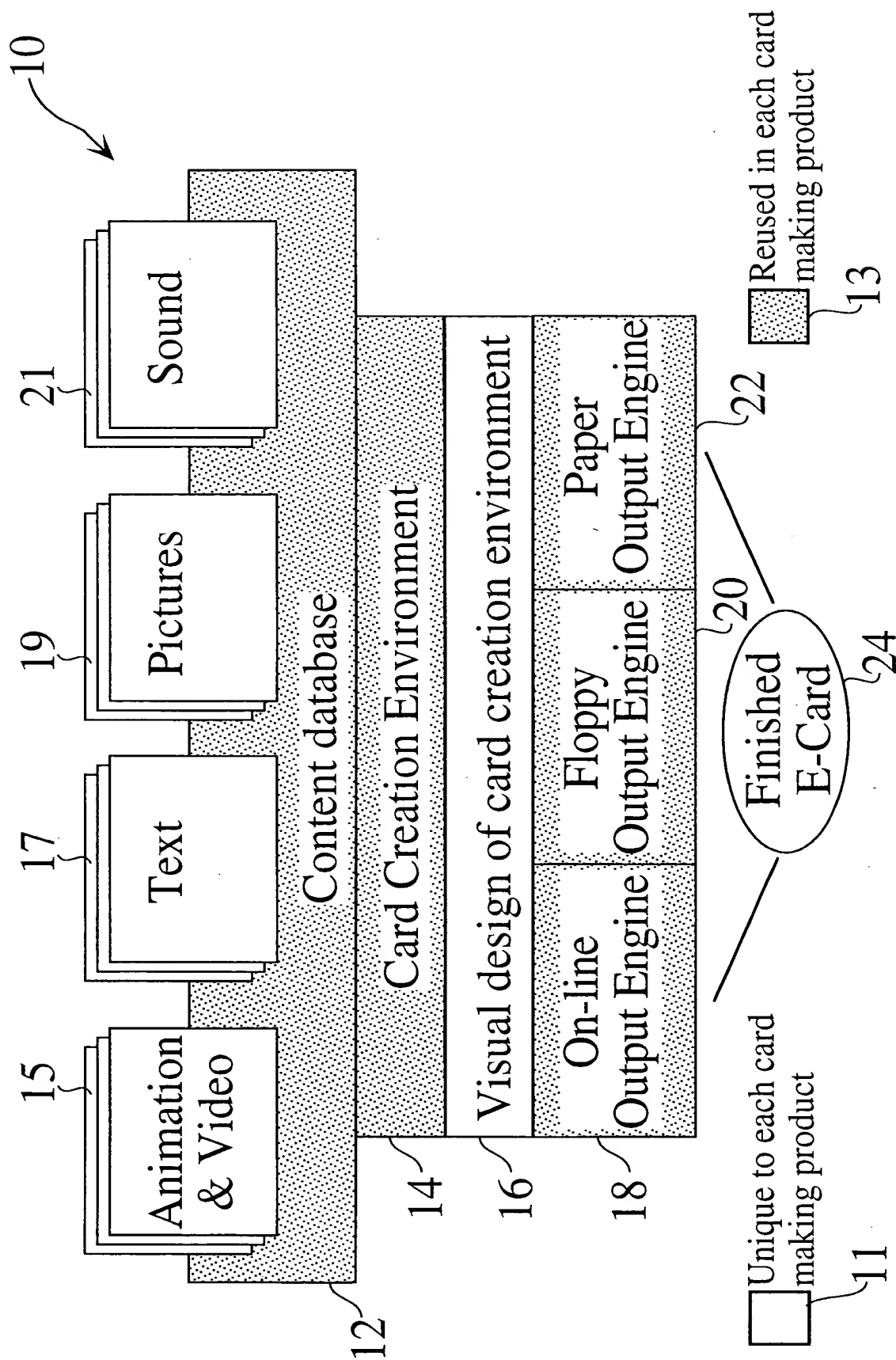


Fig. 8

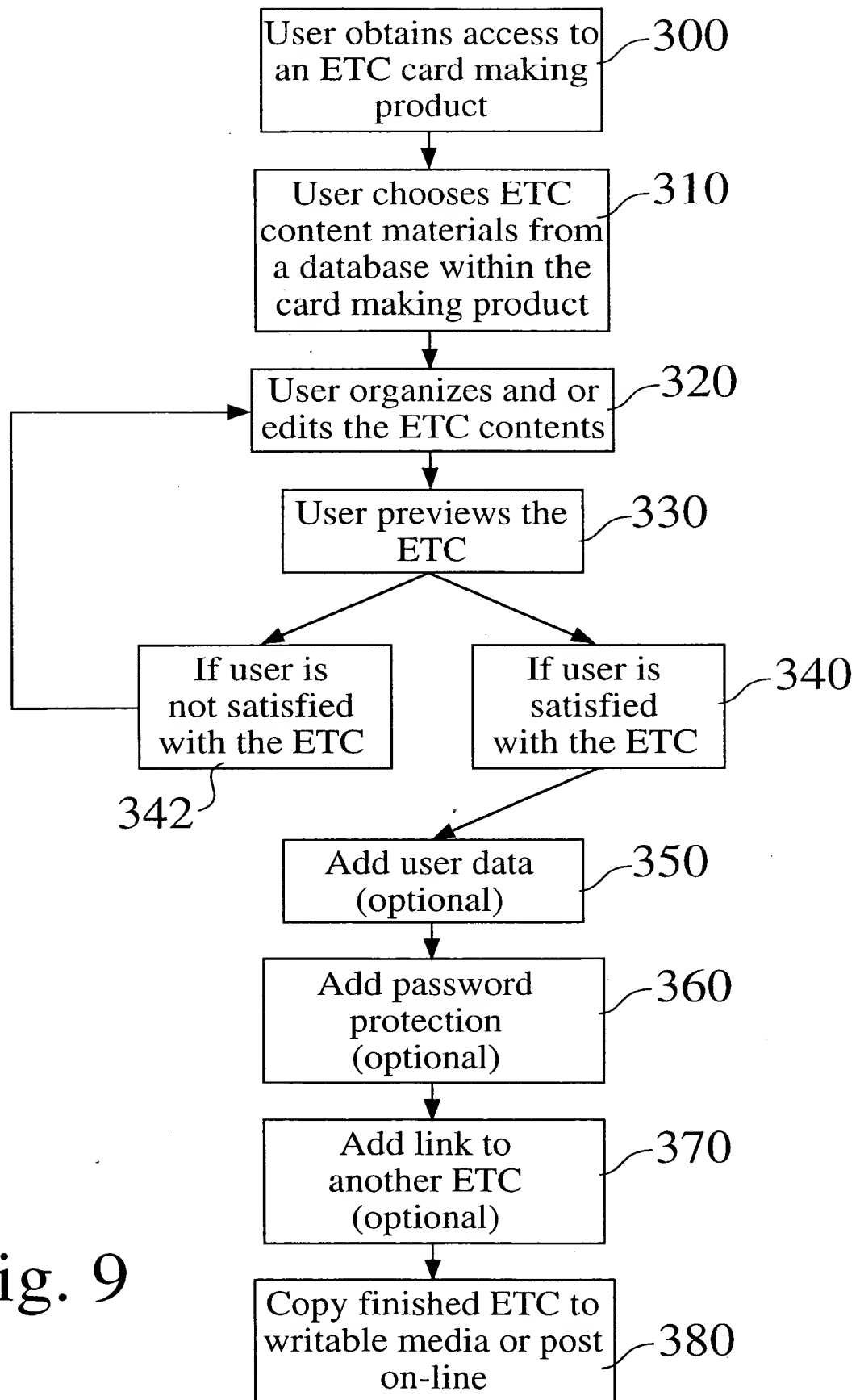


Fig. 9



10/12

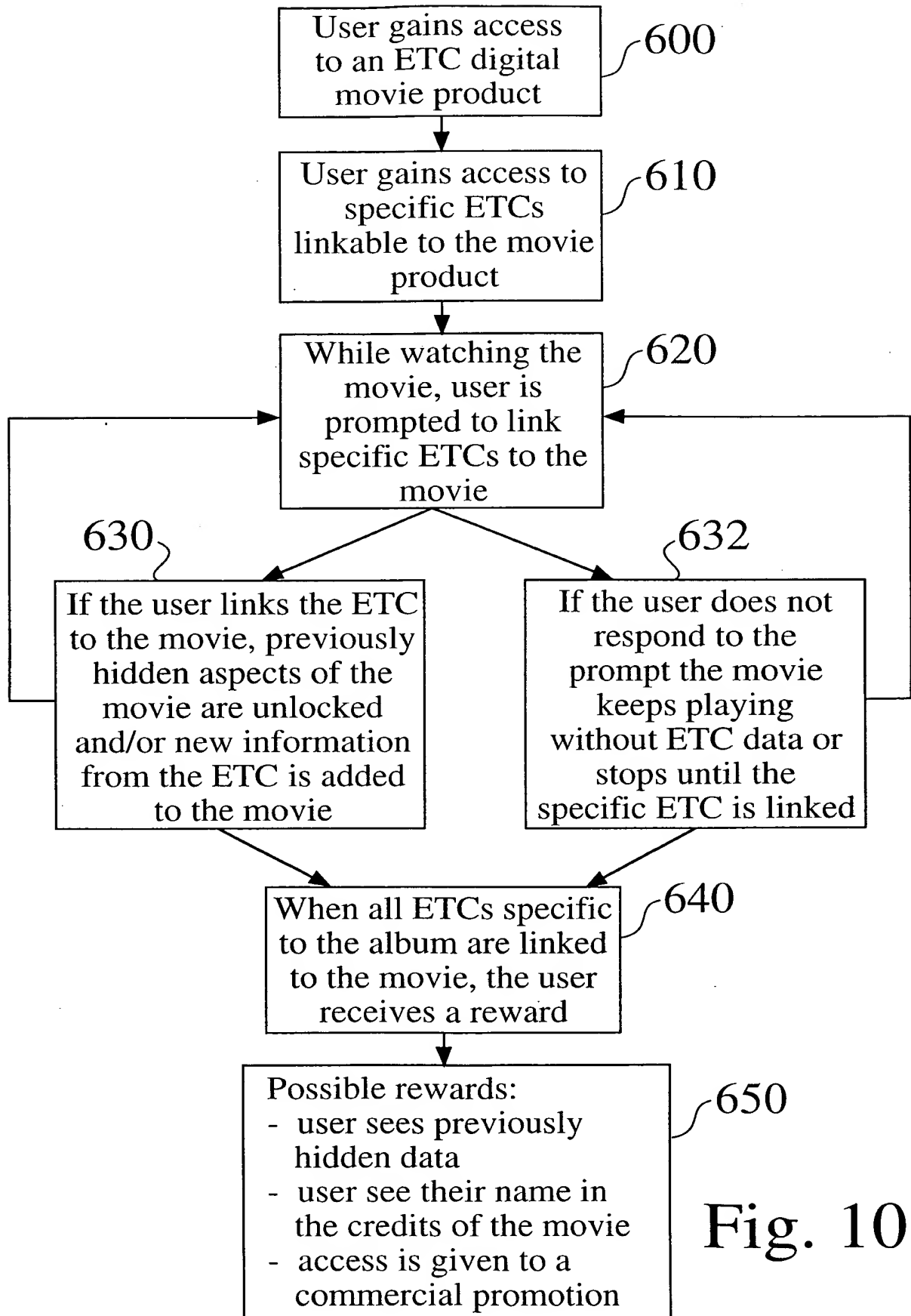


Fig. 10

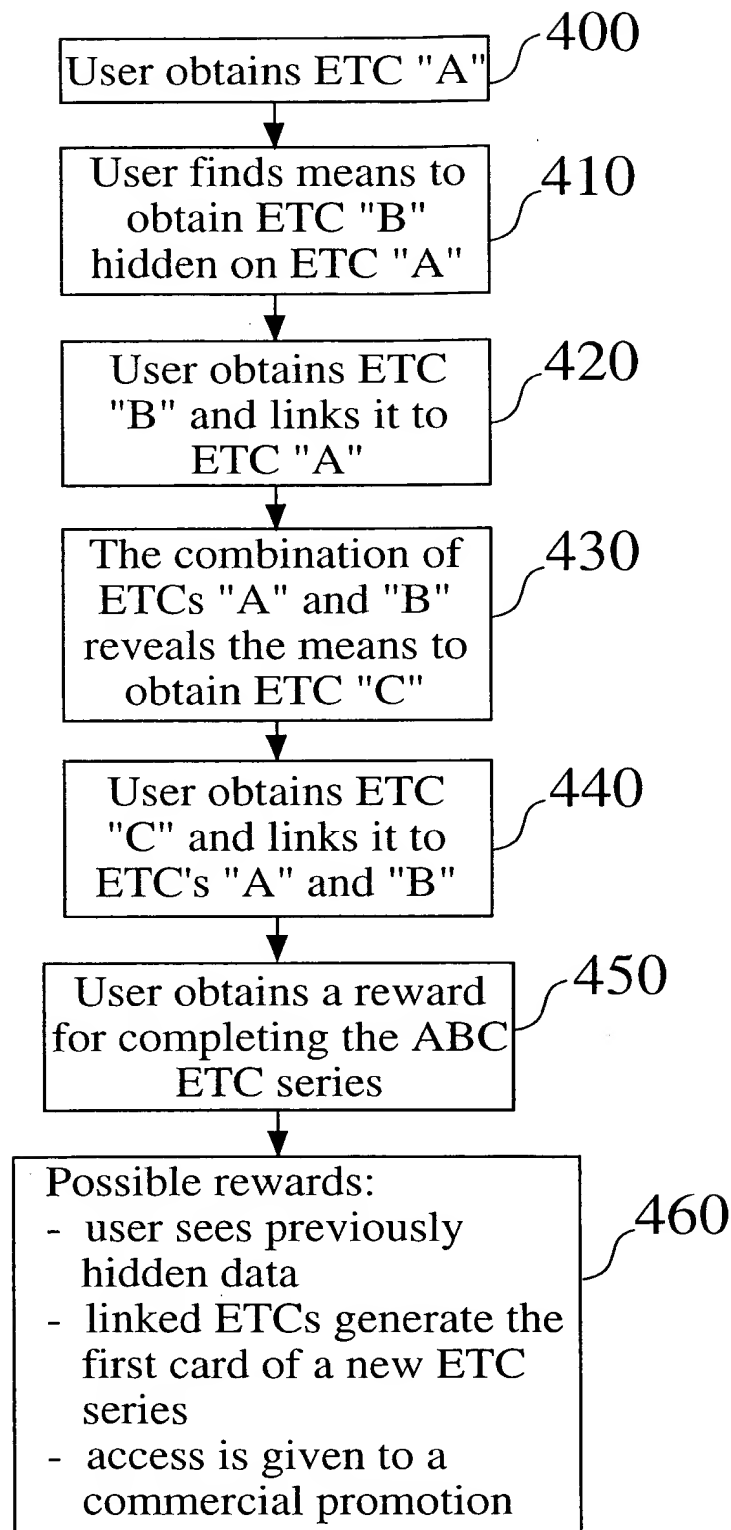


Fig. 11

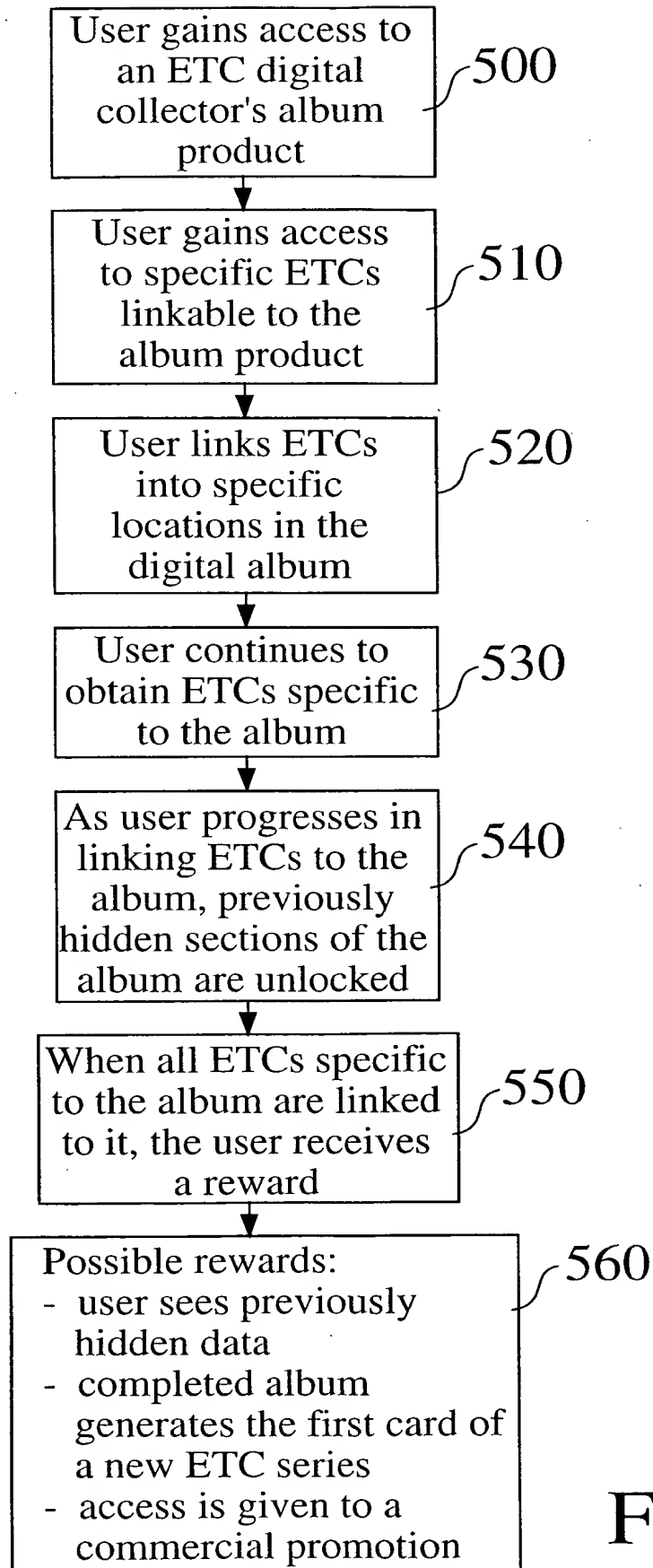


Fig. 12

FIG. 1 is a block diagram of a data structure for a file system. The data structure is divided into several sections: Utility Programs, Multimedia Data, User-writable Area, and Application Programs. The Utility Programs section includes printing, telecommunications, and password protection. The Multimedia Data section includes animation, pictures, sound, and text. The User-writable Area is a large area for user data. The Application Programs section includes games and puzzles. The data structure also includes pointers to data not contained within this ETC file.

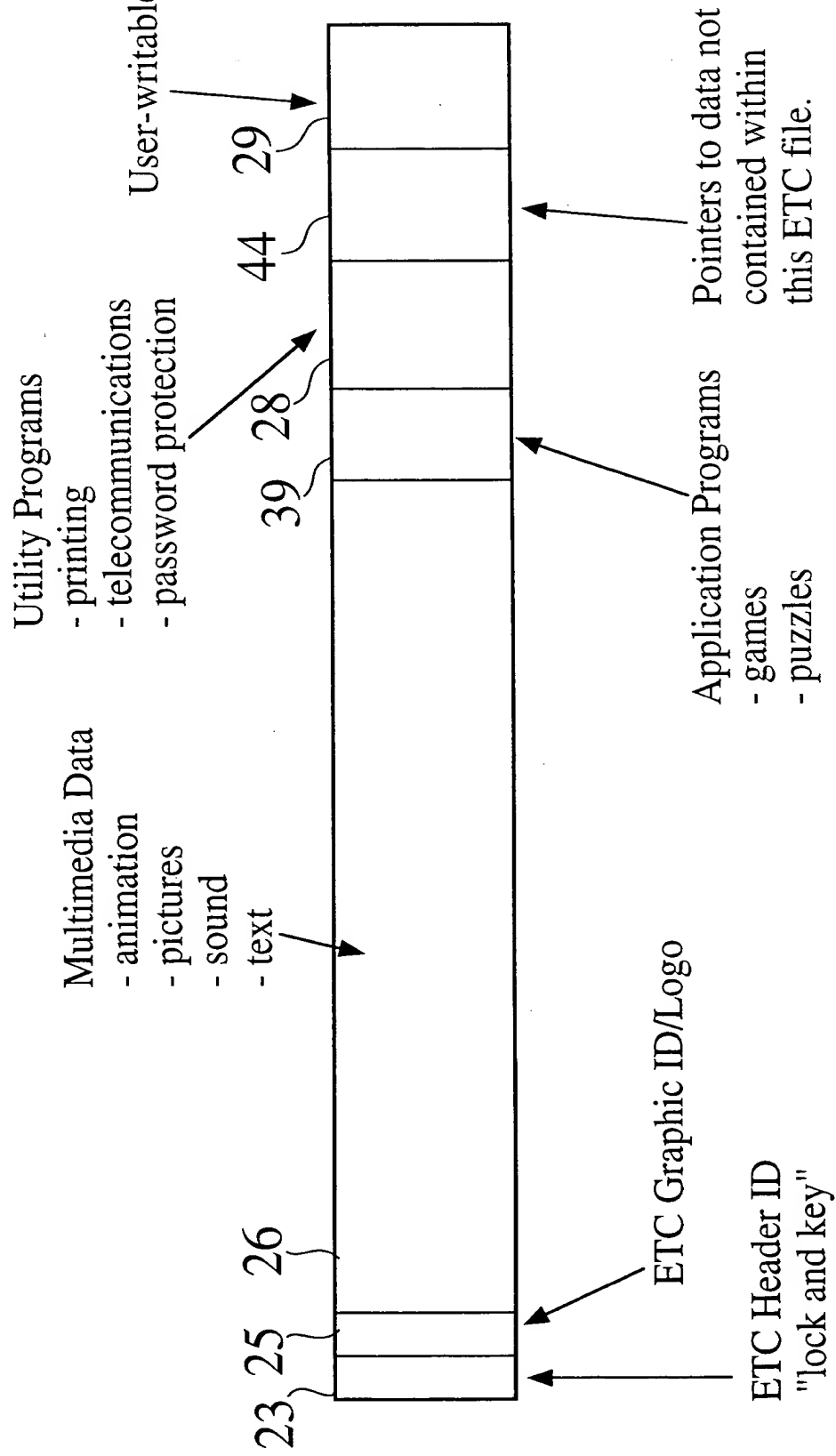


Fig. 1